



# Solaris Volume Manager : Userland Model



# Commands

- Setup I18N stuff (locale, TEXT\_DOMAIN)
- Init Cluster lib (sdssc\_bind\_library)
- md\_init (opens /dev/md/admin and sets up to catch signals)
- Check for root privileges
- Parse input arguments
- Command specific code – usually calls into libmeta

# Libraries

- libpreen
  - SVM library to provide a physical disk to fsck for optimal performance
  - Very fragile. Change at your own risk!!!
- libsvm
  - SVM library for install
- libmeta
  - SVM library for everything else

# Libmeta breakdown

meta\_check.c – checks components for other uses in the system (swap etc)

meta\_db.c

meta\_db\_balance.c

Meta db code

meta\_devadm.c – metadevadm specific code

meta\_devstamp.c - timestamp

meta\_error.c – error code

meta\_getdevs.c – device specific

meta\_hotspares.c – hotspare specific

meta\_import.c – metaimport specific

meta\_statconcise.c

meta\_init.c – init of metadevices

meta\_lib\_prv.c – mnttab

meta\_mem.c – memory alloca functions

meta\_mirror.c – Mirror code

meta\_mirror\_resync.c

meta\_mn\_changelog.c – Multi-node specific code (Oban)

meta\_mn\_comm.d

meta\_mn\_handlers.c

meta\_mn\_msg\_table.c

meta\_mn\_subr.c

meta\_mount.c – mount point

meta\_name.c – name manipulation

meta\_nameinfo.c – get information given the name

meta\_namespace.c – namespace utilities

meta\_notify.c – Event notification

meta\_se\_notify.c

# Libmeta breakdown (cont)

meta\_patch.c ————— patch /etc/vfstab & md.conf  
meta\_patch\_root.c —————  
meta\_print.c – printing functions  
meta\_raid.c ————— raid specific code  
meta\_raid\_resync.c —————  
meta\_resync.c – raid and mirror resyncs  
meta\_rename.c – code for metarename  
meta\_replace.c – replace components in a metadvice  
meta\_reset.c – clear metadevices  
meta\_runtime.c – get runtime params from runtime.cf  
meta\_setup.c – setup facilities  
meta\_smf.c – smf interface  
meta\_sp.c – softpartition specific code  
meta\_stat.c – caching stat functions  
meta\_stripe.c – stripe specific code  
meta\_systemfile.c – interface with md.conf and mddb.cf  
meta\_tab.c – interface with md.tab  
meta\_time.c – timeof day  
meta\_trans.c – trans specific code  
meta\_userflags.c – get/set userflags for metadevices  
metagetroot.c – get root device  
metasplitname.c – split & splice device name  
sdssc\_bind.c – cluster binding

# Libmeta breakdown (cont)

meta\_mdcf.c – md.cf update

meta\_set.c - generic

meta\_set\_drv.c - drive

meta\_set\_hst.c - host

meta\_set\_med.c - mediator

meta\_set\_prv.c -

meta\_set\_tkr.c – take and release

Set specific code

```
graph LR; A[meta_set.c - generic] --> B[Set specific code]; C[meta_set_drv.c - drive] --> B; D[meta_set_hst.c - host] --> B; E[meta_set_med.c - mediator] --> B; F[meta_set_tkr.c - take and release] --> B;
```

RPC functionality:

metarpcopen.c

metad\_svc\_stubs.c

meta\_metad.c

meta\_metad\_subr.c

rpc.metad specific

```
graph LR; G[metad_svc_stubs.c] --> H[rpc.metad specific]; I[meta_metad.c] --> H; J[meta_metad_subr.c] --> H;
```

meta\_mh.c – rpc.metamhd

meta\_med.c

meta\_med\_err.c

rpc.metamedd specific

```
graph LR; K[meta_med.c] --> L[rpc.metamedd specific]; M[meta_med_err.c] --> L;
```

meta\_mh.c - rpc.metamhd

# mdsetname\_t

- Usually referenced as sp
- sp Obtained via call to metasetname(setname...)
  - Fills in setno, setname, lockfd
  - Does NOT fill in setdesc (yet)
- setdesc populated via metaget\_setdesc
  - sp->setdesc != NULL , return it
  - sp->setdesc == NULL, call sr2setdesc
    - Uses daemon to get info from cached list (setrecords)

# mdsetname\_t (cont)

- set\_snarf creates setrecords cached list
  - get\_ur\_record calls kernel for set record information
  - Set record information (sr) is added to the cached list



# mdsetname\_t

*Fill in the setname, setno, and lockfd elements*

```
metasetname()
.
.
.
metaget_setdesc()

└─▶ mdsetname_t {
    char *setname;
    set_t setno;
    struct md_set_desc *setdesc;
    int lockfd;
}
```

**Red-bold** = field being filled in  
**Blue-bold** = field previously filled in

# mdsetname\_t

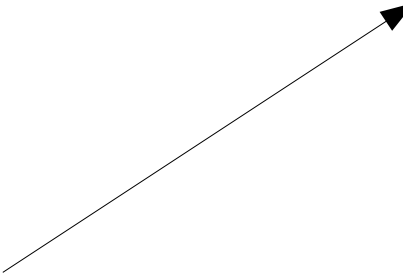
*Fill in the setdesc pointer*

metasetname()  
·  
·

·  
·

metaget\_setdesc()

```
mdsetname_t {  
    char *setname;  
    set_t setno;  
    struct md_set_desc *setdesc;  
    int lockfd;  
}
```

A diagram consisting of a solid black arrow pointing from the text 'metaget\_setdesc()' on the left to the 'setdesc' field of the 'mdsetname\_t' struct definition on the right.

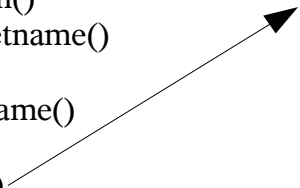
# mdname\_t

- Usually referenced as np
- “fast” functions
  - Use when DKIOCGGGEOM info isn't needed
- Use metainitname
  - Memory must be allocated before call
  - 0's all fields except dev, key, start\_blk and end\_blk (default values)

# mdname\_t – init of stripe

## *Allocate and initialize the mdname\_t structure*

```
meta_init_stripe()
  metaname()
    metaname_common()
      meta_name_getname()
      getrawnames()
      metainitdrivename()
      getparts()
      metainitname()
      setup_slice()
      getnames()
  metachkmeta()
  metagetmiscname()
    meta_getminor()
    metaioctl(MD_IOCGET_DRVNM)
  parse command line options
  build entries for each comp in memory
  meta_create_stripe()
    walk each component()
      metagetsize()
      metagetvtoc()
      metagetstart()
      add_key_name()
```



```
mdname_t{
  struct mddrivename_t  *drivenamep;
  char  *cname;
  char  *bname;
  char  *rname;
  char  *devicesname;
  char  *minor_name;
  md_key64_t dev;
  mdkey_t key;
  diskaddr_t end_blk;
  diskaddr_t start_blk;
}
```

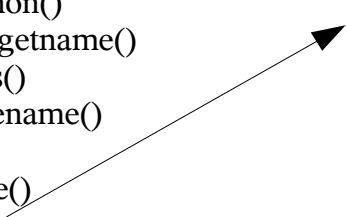
# mdname\_t – init of stripe

*Fill in the drivenamep field*

```
meta_init_stripe()
  metaname()
    metaname_common()
      meta_name_getname()
      getrawnames()
      metainitdrivename()
      getparts()
      metainitname()
      setup_slice()
      getnames()
  metachkmeta()
  metagetmiscname()
    meta_getminor()
    metaioctl(MD_IOCGET_DRVNM)
  parse command line options
  build entries for each comp in memory
  meta_create_stripe()
    walk each component()
      metagetsize()
      metagetvtoc()
      metagetstart()
      add_key_name()
```

mdname\_t{

```
struct mddrivename_t *drivenamep;
  char *cname;
  char *bname;
  char *rname;
  char *devicesname;
  char *minor_name;
  md_key64_t dev;
  mdkey_t key;
  diskaddr_t end_blk;
  diskaddr_t start_blk;
}
```



# mdname\_t – init of stripe

*Fill in cname, bname, rname and dev elements*

```
meta_init_stripe()
  metaname()
    metaname_common()
      meta_name_getname()
      getrawnnames()
      metainitdrivename()
      getparts()
      metainitname()
      setup_slice()
      getnames()
  metachkmeta()
  metagetmiscname()
    meta_getminor()
    metaioctl(MD_IOCGET_DRVNM)
  parse command line options
  build entries for each comp in memory
  meta_create_stripe()
    walk each component()
      metagetsize()
      metagetvtoc()
      metagetstart()
      add_key_name()
    }
  }
}

mdname_t{
  struct mddrivename_t *drivenamep;
  char *cname;
  char *bname;
  char *rname;
  char *devicesname;
  char *minor_name;
  md_dev64_t dev;
  mdkey_t key;
  diskaddr_t end_blk;
  diskaddr_t start_blk;
}
```

# mdname\_t – stripe via metastat

*Fill in drivenamep, cname, bname, rname elements*

```
meta_stripe_print()
  meta_get_stripe_names()
    meta_get_names()
      metamnumname()
        metaname_fast()
          metaname_common()
            metainitfastname()

meta_get_stripe_common()

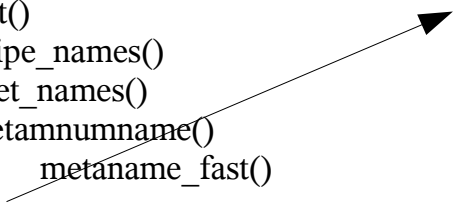
mdname_t{
  struct mdrivename_t *drivenamep;
  char *cname;
  char *bname;
  char *rname;
  char *devicesname;
  char *minor_name;
  md_dev64_t dev;
  mdkey_t key;
  diskaddr_t end_blk;
  diskaddr_t start_blk;
}
```

# mdname\_t – stripe via metastat

*Fill in dev element*

```
meta_stripe_print()
  meta_get_stripe_names()
  meta_get_names()
  metamnumname()
  metaname_fast()
meta_get_stripe_common()

mdname_t{
  struct mdrivename_t *drivenamep;
  char *cname;
  char *bname;
  char *rname;
  char *devicesname;
  char *minor_name;
  md_dev64_t dev;
  mdkey_t key;
  diskaddr_t end_blk;
  diskaddr_t start_blk;
}
```





# mddrivename\_t

- Usually referred to as dnp
- Type field indicates if a metadvice or disk

# mddrivename\_t – init of stripe (metadevice)

*Allocate and initialize the mddrivename\_t structure*

```
meta_init_stripe()
  metaname()
    metaname_common()
      meta_name_getname()
      getrawnames()
      metainitdrivename()
      getparts()
      metainitname()
  metachkmeta()
  metagetmiscname()
    meta_getminor()
    metaioctl(MD_IOCTL_GET_DRVNM)
  parse command line options
  build entries for each comp in memory
  meta_create_stripe()
    walk each component()
      metagetsize()
      metagetvtoc()
      metagetstart()
      add_key_name()
      mddrivename_t{
        char *not_used;
        char *cname;
        char *rname;
        mdnmtype_t type;
        char *devid;
        int  errnum;
        mdgeom_t  geom;
        mdcinfo_t  cinfo;
        mdvtoc_t  vtoc;
        struct {
          u_int parts_len;
          mdname_t *parts_val;
        } parts;
        mdsidename_t *side_names;
        mdkey_t      side_names_key;
        char        *miscname;
        struct md_common_t *unitp;
      }

```

# mddrivename\_t – init of stripe (metadevice)

## Fill in type element

```
meta_init_stripe()
  metaname
    metaname_common
      meta_name_getname
      getrawnnames
      metainitdrivename
      getparts
      metainitname
    metachkmeta
  metagetmiscname
    meta_getminor
    metaioctl(MD_IOCGET_DRVNM)
  parse command line options
  build entries for each comp in memory
  meta_create_stripe
    walk each component
      metagetsize
        metagetvtoc
      metagetstart
      add_key_name
  }

mddrivename_t{
  char *not_used;
  char *cname;
  char *rname;
  mdnmtype_t type;
  char *devid;
  int  errnum;
  mdgeom_t  geom;
  mdcinfo_t  cinfo;
  mdvtoc_t  vtoc;
  struct {
    u_int parts_len;
    mdname_t *parts_val;
  } parts;
  mdsidename_t *side_names;
  mdkey_t      side_names_key;
  char         *miscname;
  struct md_common_t *unitp;
}
```

# mddrivename\_t – init of stripe (metadevice)

## Fill in the parts structure element

```
meta_init_stripe()
  metaname
    metaname_common
      meta_name_getname
      getrawnnames
      metainitdrivename
      getparts
      metainitname
  metachkmeta
  metagetmiscname
    meta_getminor
    metaioctl(MD_IOCGET_DRVNM)
  parse command line options
  build entries for each comp in memory
  meta_create_stripe
    walk each component
      metagetsize
        metagetvtoc
      metagetstart
      add_key_name
```

→ mddrivename\_t{

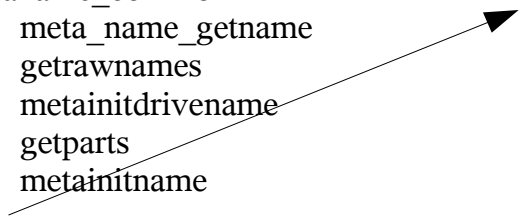
```
  char *not_used;
  char *cname;
  char *rname;
  mdnmttype_t type;
  char *devid;
  int  errnum;
  mdgeom_t  geom;
  mdcinfo_t  cinfo;
  mdvtoc_t  vtoc;
  struct {
    u_int parts_len;
    mdname_t *parts_val;
  } parts;
  mdsidename_t *side_names;
  mdkey_t      side_names_key;
  char         *miscname;
  struct md_common_t *unitp;
}
```

# mddrivename\_t – init of stripe (metadevice)

*Fill in the cname and rname elements*

```
meta_init_stripe()
  metaname
    metaname_common
      meta_name_getname
      getrawnnames
      metainitdrivename
      getparts
      metainitname
  metachkmeta
  metagetmiscname
    meta_getminor
    metaioctl(MD_IOCTLGET_DRVNM)
  parse command line options
  build entries for each comp in memory
  meta_create_stripe
    walk each component
      metagetssize
      metagetvtoc
      metagetstart
      add_key_name
  }

mddrivename_t{
  char *not_used;
  char *cname;
  char *rname;
  mdnmtype_t type;
  char *devid;
  int  errnum;
  mdgeom_t  geom;
  mdcinfo_t  cinfo;
  mdvtoc_t  vtoc;
  struct {
    u_int parts_len;
    mdname_t *parts_val;
  } parts;
  mdsidename_t *side_names;
  mdkey_t      side_names_key;
  char         *miscname;
  struct md_common_t *unitp;
}
```

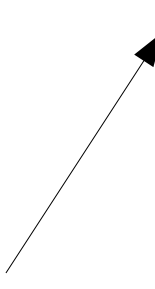


# mddrivename\_t – init of stripe (physical dev)

## *Allocate and initialize the mddrivename\_t structure*

```
meta_init_stripe()
  metaname()
  metachkmeta()
  build entries for rows
    build entries for components
      metaname()
        meta_name_getname
        getrawnnames()
        Zalloc()
        metainitdrivename()
        getparts()
        setup_slice()
      meta_create_stripe()

mddrivename_t{
  char *not_used;
  char *cname;
  char *rname;
  mdsnmtyp_t type;
  char *devid;
  int  errnum;
  mdgeom_t  geom;
  mdcinfo_t  cinfo;
  mdvtoc_t  vtoc;
  struct {
    u_int parts_len;
    mdname_t *parts_val;
  } parts;
  mdsidename_t *side_names;
  mdkey_t      side_names_key;
  char *miscname;
  struct md_common_t *unitp;
}
```



# mddrivename\_t – init of stripe (physical dev)

*Fill in the type, devid, geom, and vtoc elements*

```
meta_init_stripe()
  metaname()
  metachkmeta()
  build entries for rows
    build entries for components
      metaname()
        meta_name_getname
      getrawnnames()
      Zalloc()
      metainitdrivename()
      getparts()
      setup_slice()
    meta_create_stripe()

mddrivename_t{
  char *not_used;
  char *cname;
  char *rname;
  mdnmttype_t type;
  char *devid;
  int  errnum;
  mdgeom_t geom;
  mdcinfo_t  cinfo;
  mdvtoc_t vtoc;
  struct {
    u_int parts_len;
    mdname_t *parts_val;
  } parts;
  mdsidename_t *side_names;
  mdkey_t      side_names_key;
  char         *miscname;
  struct md_common_t *unitp;
}
```

# mddrivename\_t – init of stripe (physical dev)

## Fill in the parts structure

```
meta_init_stripe()
metaname()
metachkmeta()
build entries for rows
  build entries for components
    metaname()
      meta_name_getname
      getrawnnames()
      Zalloc()
      metainitdrivename()
      getparts()

      setup_slice()
      meta_create_stripe()
```

```
mddrivename_t{
  char *not_used;
  char *cname;
  char *rname;
  mdnmttype_t type;
  char *devid;
  int  errnum;
  mdgeom_t geom;
  mdcinfo_t  cinfo;
  mdvtoc_t vtoc;
  struct {
    u_int parts_len;
    mdname_t *parts_val;
  } parts;
  mdsidename_t *side_names;
  mdkey_t      side_names_key;
  char         *miscname;
  struct md_common_t *unitp;
}
```



# mddrivename\_t – init of stripe (physical dev)

## *Fill in the cname and rname elements*

```
meta_init_stripe()
  metaname()
  metachkmeta()
  build entries for rows
    build entries for components
      metaname()
        meta_name_getname
        getrawnnames()
        Zalloc()
        metainitdrivename()
        getparts()
        setup_slice()
    meta_create_stripe()
```

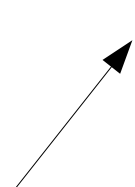
```
mddrivename_t{
  char *not_used;
  char *cname;
  char *rname;
  mdnmttype_t type;
  char *devid;
  int errnum;
  mdgeom_t geom;
  mdcinfo_t cinfo;
  mdvtoc_t vtoc;
  struct {
    u_int parts_len;
    mdname_t *parts_val;
  } parts;
  mdsidename_t *side_names;
  mdkey_t side_names_key;
  char *miscname;
  struct md_common_t *unit;
}
```

# mddrivename\_t – metastat (metadevice)

## *Allocate and initialize the mddrivename\_t structure*

```
meta_stripe_print()
  meta_get_stripe_names()
    meta_get_names()
      metamnumname()
        metaname_fast()
          metainitfastname()
            metainitdrivename()
meta_get_stripe_common()

mddrivename_t{
  char *not_used;
  char *cname;
  char *rname;
  mdnmtype_t type;
  char *devid;
  int  errnum;
  mdgeom_t  geom;
  mdcinfo_t  cinfo;
  mdvtoc_t  vtoc;
  struct {
    u_int parts_len;
    mdname_t *parts_val;
  } parts;
  mdsidename_t *side_names;
  mdkey_t      side_names_key;
  char *miscname;
  struct md_common_t *unitp;
}
```



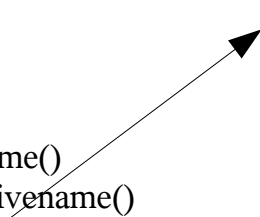
# mddrivename\_t – metastat (metadevice)

*Fill in the cname, rname, and type elements*

```
meta_stripe_print()
  meta_get_stripe_names()
    meta_get_names()
      metamnumname()
        metaname_fast()
          metainitfastname()
            metainitdrivename()

meta_stripe_print()
  meta_get_stripe_common()
    metagetmiscname()

mddrivename_t{
  char *not_used;
  char *cname;
  char *rname;
  mdnmtyp_t type;
  char *devid;
  int  errnum;
  mdgeom_t  geom;
  mdcinfo_t  cinfo;
  mdvtoc_t  vtoc;
  struct {
    u_int parts_len;
    mdname_t *parts_val;
  } parts;
  mdsidename_t *side_names;
  mdkey_t      side_names_key;
  char        *miscname;
  struct md_common_t *unitp;
}
```



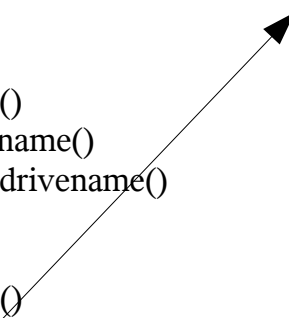
# mddrivename\_t – metastat (metadevice)

*Fill in the miscname element*

```
meta_stripe_print()
  meta_get_stripe_names()
    meta_get_names()
      metamnumname()
        metaname_fast()
          metainitfastname()
            metainitdrivename()

meta_stripe_print()
  meta_get_stripe_common()
    metagetmiscname()

mddrivename_t{
  char *not_used;
  char *cname;
  char *rname;
  mdnmtyp_t type;
  char *devid;
  int  errnum;
  mdgeom_t  geom;
  mdcinfo_t  cinfo;
  mdvtoc_t  vtoc;
  struct {
    u_int parts_len;
    mdname_t *parts_val;
  } parts;
  mdsidename_t *side_names;
  mdkey_t      side_names_key;
  char *miscname;
  struct md_common_t *unitp;
}
```



# mddrivename\_t – metastat (metadevice)

## *Fill in the unitp*

```
meta_stripe_print()
  meta_get_stripe_names()
    meta_get_names()
      metamnumname()
        metaname_fast()
          metainitfastname()
            metainitdrivename()
```

```
meta_stripe_print()
  meta_get_stripe_common()
    metagetmiscname()
      meta_get_mdunit()
        fill in stripe unit structure
```

```
stripe_report()
```

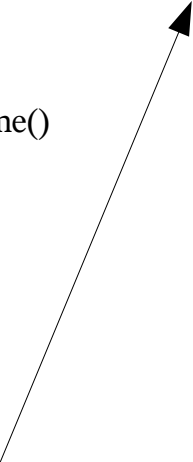
```
mddrivename_t{
  char *not_used;
  char *cname;
  char *rname;
  mdnmtype_t type;
  char *devid;
  int  errnum;
  mdgeom_t  geom;
  mdcinfo_t  cinfo;
  mdvtoc_t  vtoc;
  struct {
    u_int  parts_len;
    mdname_t  *parts_val;
  } parts;
  mdsidename_t *side_names;
  mdkey_t      side_names_key;
  char      *miscname;
  struct md_common_t *unitp;
}
```

# mddrivename\_t – metastat (physical dev)

**Fill in cname, rname, and type elements**

```
meta_stripe_print()
  meta_get_stripe_names()
    meta_get_names()
      metamnumname()
        metaname_fast()
          metainitfastname()
            metainitdrivename()
meta_stripe_print()
  meta_get_stripe_common()
    metagetmiscname()
    meta_get_mdunit()
    fill in stripe unit structure
    metakeyname()
      metaname_fast()
        metaname_common()
          metainitfastname()
stripe_report()


mddrivename_t{
  char *not_used;
  char *cname;
  char *rname;
  mdnmttype_t type;
  char *devid;
  int  errnum;
  mdgeom_t  geom;
  mdcinfo_t  cinfo;
  mdvtoc_t  vtoc;
  struct {
    u_int parts_len;
    mdname_t *parts_val;
  } parts;
  mdsidename_t *side_names;
  mdkey_t      side_names_key;
  char        *miscname;
  struct md_common_t *unitp;
}
```



# md\_common\_t – stripe via metastat

## *Allocate and initialize the md\_common\_t structure*

```
meta_get_stripe_common()
  ms = meta_get_mdunit()
  Zalloc()
  copy common info from ms
  fill in row info
  fill in component info
```



```
md_common_t{
  mdname_t   *namep;
  md_types_t type;
  md_status_t state;
  md_stackcap_t capabilities;
  md_parent_t parent;
  diskaddr_t size;
  u_long      user_flags;
  u_longlong_t revision;
};
```

# md\_common\_t – stripe via metastat

*Fill in the namep, type, state, capabilities, parent, size, user\_flags and revision elements*

```
meta_get_stripe_common()  
ms = meta_get_mdunit()  
Zalloc()  
copy common info from ms  
fill in row info  
fill in component info
```

```
md_common_t{  
    mdname_t      *namep;  
    md_types_t   type;  
    md_status_t  state;  
    md_stackcap_t capabilities;  
    md_parent_t  parent;  
    diskaddr_t   size;  
    u_long        user_flags;  
    u_longlong_t revision;  
};
```



# Error handling

- `md_error_t` usually referenced as `ep`
- Code is located in `meta_error.c`
- Many different “classes” of errors to accommodate different amount and types of info that needs to be passed along
- Each class has it's own processing function

# Classes of errors

- sys – system error
- rpc – rpc error
- dev – device error
- use – usage error
- comp – component error
- hsp - hotspare pool error
- hs – hotspare error
- mddb – mddb error
- ds – diskset error
- overlap – overlap error

# Error specific functions

- `mdclrerror` – clears the error structure
- `md<class> error` – fills in the class specific error information
- `mdcookerror` – fills in the basic error information
- `mdstealerror` – copy an error code from kernel to userland
- Various functions to print the message given the error code



# SVM : Userland Model